



Sam
Winfield

Design & Illustration / samwinfield.com
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Education

Temple University / BFA Program / 2016
Tyler School of Art, Graphic & Interactive Design Program,
Academic Scholarship. Dean's List.

Skills:

Typography, Illustration, Photography, Layout, Web design,
Branding, Animation, Art Direction. HTML, CSS, and some JS.
Adobe: Illustrator, Photoshop, Indesign, Comet, Edge Animate,
Dreamweaver. Experience in UX/UI practices and processes.

Experience

O3 World / Part-time UI Designer / January 2016–Present
Create wireframes for mobile and desktop websites and apps,
and generate icons and UI kits for websites and mobile apps.

SK Designworks / Design Intern / January–December 2015
Worked with the art director and designer to create graphics
and illustrations for small and large scale projects. Designed
independently to create concepts and mock-ups.

LifeScan / Junior UX Designer / May 2013–August 2015
Worked with developers in-office and off-site, planning screens
and visuals for a diabetes management app. Participated in the
user experience planning process for new devices.

Wayne Art Center / Design Intern / Summer 2012
Created flyers, posters, brochures, and schedules for the Art
Center's various events, classes, and camps.

Awards

Restaurant Identity / Tyler School of Art / Fall 2014
2nd Place for Restaurant Identity logo, and 3rd for overall identity.
Awarded by Seymour Chwast.